* October 2022
  + Make intro screen buttons functional
  + Add google login and start working on menu
* November 2022 (exams)
  + Complete the menu
* December 2022
  + Add player profile, achievements and upgrade centre
* January 2023 to mid-February (exams)
  + Start working on client-server handshakes
  + Add “I know” mode
* March 2023
  + Complete both modes
* April 2023
  + Add players interaction methods
  + Add “Con: The Twist”
* May 2023 to June 2023
  + Implement ideas that had emerged during past

development process

* July 2023 (exams) to August 2023
  + Add reward system and the TOP SECRET

part of the game

* September 2023 (exams)
  + Add advertisements and in-app purchases
* October 2023 to January 2024
  + Add credits, privacy policy, terms of use and help menu
  + Complete portfolio website
  + RELEASE THE GAME!!